

INFRACTIONS- 2-Point Deductions

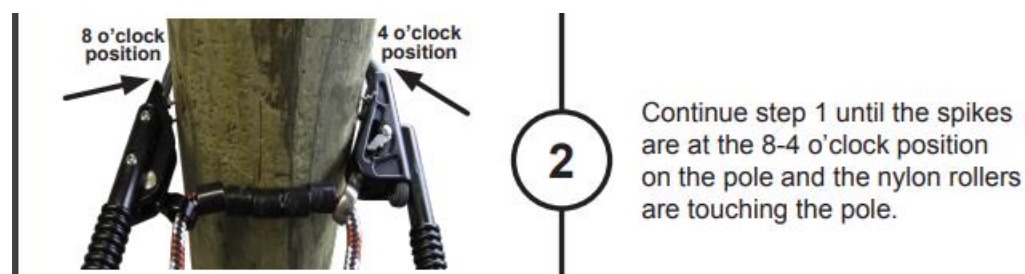
1. **Two Points of Contact Must Be Maintained at All Times When Moving Conductor:** If at any time there are not two points of contact there will be a deduction.
2. **Attachment of any item to the D-ring of a climber's belt other than approved safety.**
3. **Working or Operating a Handline While One Man is Moving:** No work, hand-line operation, or climbing will be permitted while either climber is ascending or descending the pole.
4. **Fall Arrest Equipment:** Fall protection belts, safety straps, secondary safeties, etc. must be used properly in accordance with the manufacturer's recommendations. (See below links for the manufacturers recommendations on the different types of fall restraints) To ensure belts are being properly used, each climber must have both hands on the safety strap as he is climbing up or down pole, with the exception of the pole lariat. During team events, the second climber will not be allowed to attach his fall arrest equipment on the pole until the first climber is in work position on the pole. Climber's use of secondary safeties is limited to no higher than 24" above any equipment or pole hardware. All climbers must be attached to the pole at all times. Judges will be instructed on proper positioning of fall arrest equipment and deductions will be cited for improper uses of the fall arrest equipment. **The Inner strap of the fall arrest (with the exclusion of the Fall Tech Apex) shall be in contact with the pole when starting to climb and once you reach working position.** Secondary safety must be parked in D ring when not in use. Primary belts may not be left hanging below an obstacle while using secondary positioning belt.

Bashlin Pole Lariat

<https://www.youtube.com/watch?v=HOtllsNcc8w>

Bashlin Patriot

<https://www.youtube.com/watch?v=0Nt9GxN0Tj0>



Jelco Pole Choker

https://www.youtube.com/watch?v=99_mdCHV-Zg

Cynch Lok

<https://www.youtube.com/watch?v=mDBJ8mwE2jQ>

Bucksqueeze/Supersqueeze

<http://buckinghammfg.com/video/>



Fall Tech Apex

https://www.youtube.com/watch?v=5u1PM9V_cjw

5. **Improper Hand-Line Operation:** The lines of the hand-line must not be twisted while raising or lowering tools or material. The first man up the pole shall take the hand-line and the last man on the pole below the neutral should drop the hand-line. Any other order will be an infraction. The man on the pole controlling the hand-line must yell “headache” when dropping the hand-line. Hand-line block must be “railroaded” down with block dropped on hook side of line, even on single man events. ***All handlines must be hung by the becky unless otherwise indicated in the event description. Failure to take two clicks on the friction bar of the Ox Block in the hurt man rescue event will result in a two-point deduction.***
6. **Dropping Tools, Material or PPE Accidentally from Pole:** Competitors cannot drop, accidentally or intentionally, tools, material or PPE from the pole to the ground or to team member on the ground or pole. Also applies to participants using a stick.
7. **Misuse of Tools or Using the Wrong Tool:** Tools must be used for their intended purpose and not altered from manufacturer’s specifications. Refer to GENERAL RULES for examples of altered tools.
8. **Poor Cooperation/Communication Between Team Members:** Arguing or otherwise displaying discontent with other team members will not be tolerated and will result in a deduction.
9. **Extended Body Contact with Covered Neutral:** The body can not have more than brush contact with the covered neutral.
10. **Failure to Maintain Proper Clearance from Energized Conductors or Parts:** Journeymen must maintain proper clearance from exposed energized primary conductors or parts with all parts of their body except the rubber gloved hand. This would include any un-insulated tools attached to the energized primary

conductor. Proper clearance is defined as within fall reach of exposed energized conductors.

11. **Cutout on Pole:** If the fall arrest device engages (prevents climber from falling) it will be considered a cutout. If the climber falls to the ground, it will also be considered a cutout and the climber will receive a four-point deduction (2 points for Rule 11, 2 points for Rule 5).
12. **Failure to Keep Tools and Materials on Tarp:** All tools and materials must be completely on the tarp (if provided) when time starts and when event is complete.
13. **Failure to Wear Hard Hat and Safety Glasses Properly at All Times:** Hard hats and safety glasses must be worn at all times during the event.
14. **Failure to Wear Long Sleeve Shirt with Sleeves Down and Buttoned:** Long sleeve shirts are required. If shirt has buttons on the sleeve, then they must be buttoned. Sleeves can not be pushed back or rolled up.
15. **Improper Use of Rubber Gloves:** Climbers must wear minimum 20 kV rubber gloves from ground to ground on all required events (refer to event descriptions). Rubber gloves must be stored cuff down in glove bag.
16. **Failure to Wear Work Gloves:** All contestants must wear work gloves at all times while they are performing work or handling tools or materials, unless rubber gloves are required.
17. **Exposed Blade on Skinning Knife:** All skinning knives must either be folded or properly sheathed. An exposed blade in the tool pouch on the climbing belt is considered a misuse of tools. ***An opened blade while lowering manakin in Hurt Man Rescue is acceptable but must be sheathed after manakin is on the ground.***
18. **Poor Housekeeping:** Tools or materials placed on the tarp in a pile or directly under the workman on the pole will be considered poor housekeeping. Teams will also be judged on neatness of work area before leaving the event.
19. **Improper assembly of event structures:** Sloppy construction, improperly tightened hardware, improper ties, etc.
20. **Exceeding the Mean Time:** The event judge will be responsible for ensuring that mean time points are deducted when the mean time is exceeded.
21. **Professional Coaching from Outside the Event Area:** Professional coaching from outside the event area will not be tolerated. When clearly observed by judges, coaching will result in a 2-point deduction. If the problem persists, the competitor will be disqualified.
22. **Gaffs not guarded when outside of event circle.**

23. Other Deductions Will Be Determined by Individual Event Descriptions.

24. Not Reporting to an Event at Designated Time: All participants are expected to report to each event at their designated time, ready to participate. Consideration will be given if the participant/team is late due to injury or if their previous event ran long and that event Chief Judge can verify that is the reason that they are late. Additionally, participants will not be allowed to complete an event prior to their given time.

25. Failure to Sound Pole being Climbed: All poles being climbed must be sounded with a hammer prior to being climbed. Can be done during setup time prior to event time starting. Can be done by any member of the team in team events

**INFRACTIONS –
10-Point Deductions**

1. **Entering and Leaving Event Area:** All team members must enter and leave an event area together.
2. **Contact with Energized Conductor:** Contact with any body part, except the rubber-gloved hand (on conductor) will result in a ten-point deduction, unless it is a de-energized event.
3. **Second Man Starts to Climb Before the First Man Has Reached Working Position:** The first journeyman up the pole must be at rest or in working position before the second journeyman starts climbing the pole. The first climber must stay still while second man is climbing. If a second man is climbing, the first man cannot begin work until second man has reached his working position.
4. **Losing Control or Dropping Conductor.**
5. **Working Opposite Phases at the Same Time:** The journeymen on the pole cannot be in contact with opposite phases at the same time with sticks or rubber gloves. Unless the conductors have been appropriately grounded.
6. **Exceeding the Dead Time.**

Disqualification

1. **Unprofessional Behavior:** Swearing or threatening other team members, contestants, or judges; pushing, shoving, or hitting other team members, contestants, or judges; throwing tools or materials in anger or disgust before, during, or after the event; theft of any materials or supplies. All of these behaviors will result in automatic disqualification from the rodeo. Additionally, those who violate this rule may be asked to leave the rodeo premises.

2. **Practicing on The Rodeo Field Prior to The Rodeo:** No one is permitted to practice on any of the event structures at the rodeo grounds prior to the rodeo event once the grounds are set up.
3. **Intentional Sabotage or Tampering with Materials or Equipment on the Rodeo Field:** Any one caught tampering with or seeking to hamper the use of tools or equipment to be used by other participants will be disqualified.
4. **Event Judge Judging a Team from Own Cooperative:** An event judge who judges teams from his or her cooperative will be disqualified from judging events. Additionally, that team will receive 0 points for that event.
5. **Modifying Rubber Gloves in Any Way:** No holes, notches, cuts, or slashes are allowed in any part of rubber gloves.
6. **Protests Made by Individuals Other than Team Participants:** Protests made by those other than the team will result in the team being disqualified. All protests must be made to the Chief Judge of the event before the team or apprentice leaves the event.

CONTESTING AN INFRACTION/DEDUCTION

The Indiana Lineman's Rodeo Advisory Committee has attempted to reduce the need for competitors to contest an infraction/deduction. However, we realize that there still may be need for the opportunity to contest a judge's decision.

The participant(s) must be the one to contest the call. Help from spectators or others in a contested call situation will result in the team, individual, or apprentice being disqualified. No participant will be allowed to protest another team, individual, or apprentice.

Protests must be made **before** the team leaves the area, and, **all** team members must remain within the confines of the event area while the protest is being considered. Any team member leaving the area will result in the protest being voided.

Video replays will not be allowed to settle disputes.

If a competitor wishes to contest a call, he or she must notify the event's Chief Judge **before** they leave the event area. If no resolution is reached, the Master Judge will be notified to settle the dispute. The Master Judge will listen to the claim calmly and will give his unbiased decision on the matter. The decision made by the Master Judge is final. If the Master Judge upholds the event judge's ruling, the contesting team will forfeit 10 points for that event.